

Andy Klise's Beginner's Solution

Adapted from Jasmine Lee's Beginner's Solution

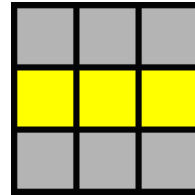
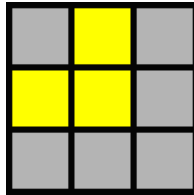
1. Solve the white edges
2. Solve the white corners
3. Use the moves below as tools to solve the cube



U R U' R' U' F' U F

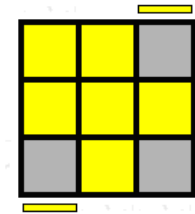
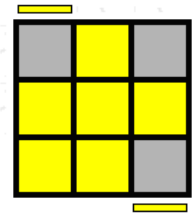
U' F' U F U R U' R'

F U R U' R' F'

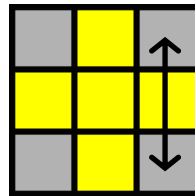


F R U R' U' F'

R U R' U R U² R' U²

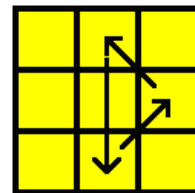
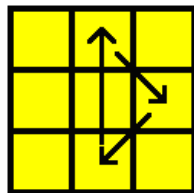


R' U' R U' R' U² R U²

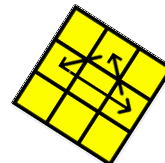
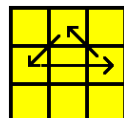
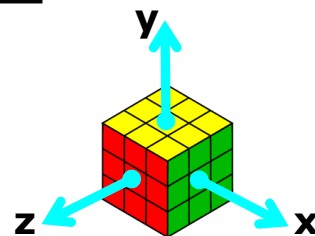
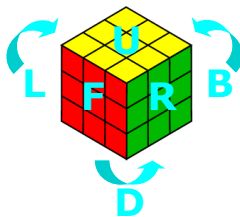


(R U R' U')(R' F)(R² U')(R' U' R U) R' F'

R² U F B' R² F' B U R²



R² U' F B' R² F' B U' R²



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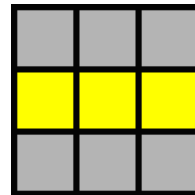
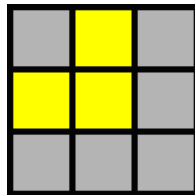
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6. Use the moves below as tools to solve the cube



U R U' R' U' F' U F

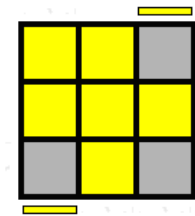
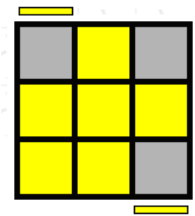
U' F' U F U R U' R'

F U R U' R' F'

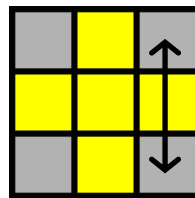


F R U R' U' F'

R U R' U R U² R' U²

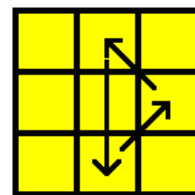
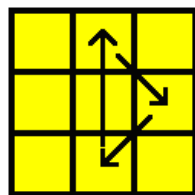


R' U' R U' R' U² R U²

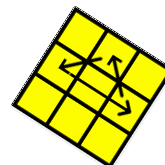
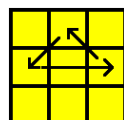
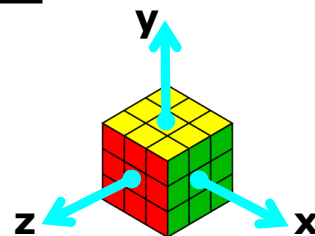
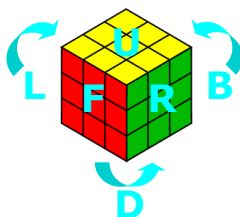


(R U R' U')(R' F)(R² U')(R' U' R U) R' F'

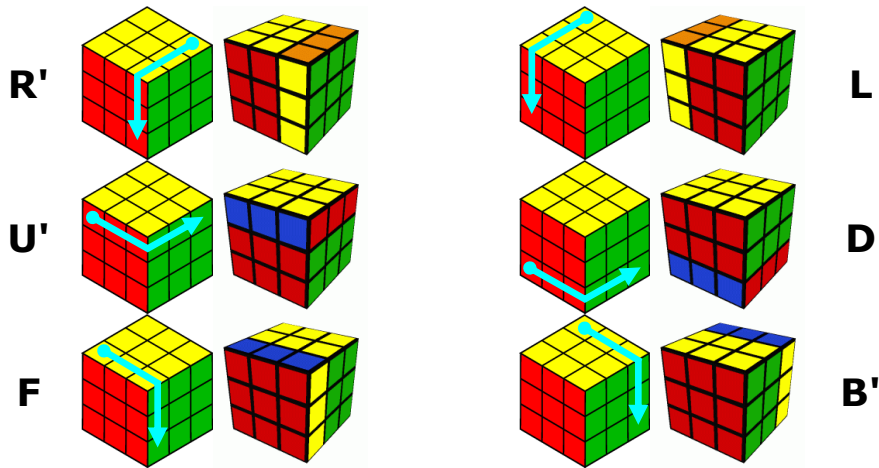
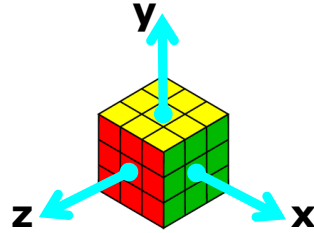
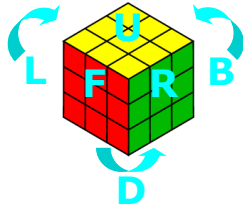
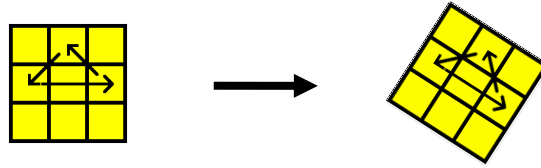
R² U F B' R² F' B U R²



R² U' F B' R² F' B U' R²



Notation

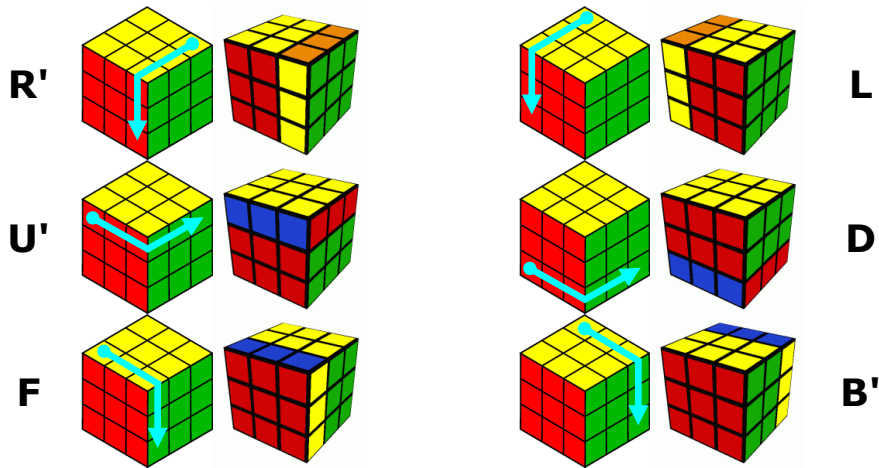
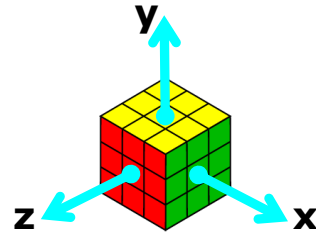
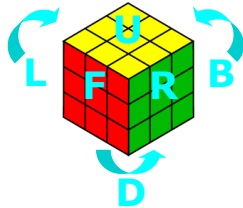
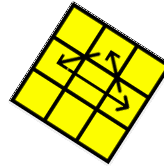
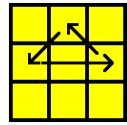


Credits

Jasmine Lee - <http://peter.stillhq.com/jasmine/rubikscubesolution.html>
Josef Jelinek - <http://software.rubikscube.info/icube/>
 And everyone else

For more guides just like this, visit my website
<http://www.kungfoomanchu.com>

Notation



R



R²



U



U²



Normal



x



y



z

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